



CITY OF SAN CLEMENTE PLANNING COMMISSION APPLICATION

1. Name: Scott McKhann

2. How long have you lived in San Clemente? Two year full time. Vacation property since 1996

3. What is your occupation? Real Estate Developer and Realtor

4. Please explain why you would like to serve on the Planning Commission.

1) Maintain a high level of quality architectural design on projects proposed in the city.

2) Effect positive change in simplifying and expediting the development process

3) Serve the community utilizing my depth of experience on development and Planning issues to maintain and enhance our amazing City.

5. Please explain how your background and experience would contribute to the Planning Commission.

I am a real estate developer with extensive experience dealing with cities and their development process. I have a bachelors degree in Civil Engineering and a Masters in Public Administration. I started my career working for 8 years as a registered Civil Engineer in Public Works Departments.

I served on Dana Point's Planning Commission for 6 years including as Vice Chair and Chair. I am familiar with the practical, procedural, legal and coastal issues involved in development.

I have served on San Clemente's Planning Commission as Chair Pro Tem and on the Design Review Subcommittee for 1 year.

6. What is your educational background?

High School/Colleges Attended	Major Field of Study	Degree?
Canyon High School, Anaheim		
Brigham Young University	Civil Engineering	BSCE
Cal State Fullerton	Public Administration	MPA

7. In your opinion, what are the three top qualities of San Clemente that should remain unchanged for future generations?

1. Quaint beach town

2. Quality Spanish architecture

3. Laid back vibe

8. In your opinion, what are three characteristics of San Clemente that are most in need of correction?

1. Simplify and streamline the development process

2. Protecting local Planning determination against outside pressures (Toll Road, regional shelter, Coastal Commission decisions, etc.)

3. State RHNA allocations

9. Please explain any experience that you have had in community, governmental, charitable or educational affairs.

6 years on Dana Point's Planning Commission including as Vice Chair and Chair.

8 years employment in cities as a Civil Engineer in Public Works Departments.

1 year on San Clemente Planning Commission as
Design Review Sub Committee

10. Please describe your ideal vision for San Clemente's future (as it pertains to growth and development).

Maintain the high expectation for quality design and construction following the Spanish Colonial Revival aesthetic.

Simplify and streamline the current approval process with clearly defined expectations and process.

Have new projects work cohesively with existing sites and structures.

11. The Planning Commission meets on the Wednesday following the City Council's Regular meeting at 6:00 p.m. Please explain any challenges, if any, you may have in meeting this commitment.

None

12. If you could influence the City of San Clemente in just one way, what would that be?

Streamline and simplify the development process while insisting on high quality architecture.

13. Do you have any experience with historic preservation or architectural history? If so, please explain:

On Dana Point's Planning Commission reviewed projects on structures designated as historic.

Have completed projects on historically designated properties and Mills Act properties.

I personally love architecture and historic architecture.

Review projects on the Design Review Sub Committee

14. Please use the space below to explain any other factors about yourself that you would like for the Councilmembers to consider as they review your application.

As a developer, Planning Commissioner, former City employee, and Registered Civil Engineer I have extensive and diverse experience in dealing with a variety of different cities and their development process. I've seen the good, the bad, and the ugly, and will bring that deep experience to help San Clemente grow into the future.